

Finals Times of Play

BFL & GFL Elimination, Qualifying, 1st Semi, 2nd Semi & Preliminary Finals.

All finals in all grades are played with “Time On”

	Start	Grand Finals	Quarters	¼ Time	½ Time	¾ Time
Seniors	2.00 pm	2.00pm	20 min+TO	5 min	15 min	7 min
Reserves	11.45 am	11.30am	18 min+TO	5 min	15 min	5 min
Under 18s	9.45 am	9.15am	16 min+TO	5 min	10 min	5 min

Time on

Seniors ONLY

“Time on” is to be signalled by the field umpires by either raising one hand above his head OR by crossing both arms across his chest, by a boundary umpire who signals the ball is out of bounds (usually by raising one hand above his head) or is “out on the full” by stretching both arms horizontally or when a goal umpire **signals** a score is recorded (NOT when he completes waving his flags).

Reserves and Under 18s

For all Bellarine FL and Geelong FL Under 18s and Reserves games the following provision will be in place.

- Games will be played according to advertised times **WITH LIMITED Time On**
- When the ball goes out of bounds or there is a stoppage, time on will **NOT** be added unless the central umpire signals that he/she considers there will be an excessive delay caused by the ball going over the fence or another significant delaying factor.
- The clock will stop when either a goal or point is scored and recommence when play restarts. (Discretion to be used with points)
- “Time on” is to be signalled by the field umpires by either raising one hand above his head OR by crossing both arms across his chest or when a goal umpire signals a score is recorded (NOT when he completes waving his flags).

Drawn Games

Extra time in Finals Rule 15 AFL Barwon 2023 Handbook page 94

15.1 There shall be no drawn matches in any finals. In the event of scores being level at the elapsed time, the timekeepers are instructed to sound the siren. Coaches are permitted to address players at the end of the game whilst the Goal Umpires confer. Players must be in position to recommence the game prior to the goal umpires returning to their position.

15.2 On receiving confirmation that the scores are level, the match shall recommence with the teams kicking to the same end as in the final quarter and two five-minute periods with time on (as appropriate) shall be played with teams changing ends after the first five minute period immediately the siren sounds. Coaches are not permitted to address players at any stage after the extra time period has commenced.

15.3 In the event of scores being level after the two five-minute periods the timekeepers are instructed to sound the siren to allow the goal umpires the opportunity to confirm scores. When confirmed, play will resume and continue until the next score, at which time the siren will sound as soon as the goal umpire signals the score and receives the all clear from the Field umpire.

SOUNDING OF SIREN

Start of Match

Five minutes prior to scheduled starting time of the Match and as Umpires enter the Arena (once)

Two minutes prior to the scheduled starting time (twice)

One minute prior to the scheduled starting time (once)

Scheduled starting time (Start of Match) (once)

First Quarter time Interval

Two minutes prior to the scheduled starting time (twice)

One minute prior to the scheduled starting time (once)

Scheduled starting time (Start of Quarter) (once)

Half Time Interval

Five minutes prior to the scheduled starting time of the Quarter and as Umpires enter the Arena (once)

Two minutes prior to the scheduled starting time (twice)

One minute prior to the scheduled starting time (once)

Scheduled starting time (Start of Quarter) (once)

Three Quarter Time Interval

Two minutes prior to the scheduled starting time (twice)

One minute prior to the scheduled starting time (once)

Scheduled starting time (Start of Quarter) (once)

Timekeepers shall keep accurate records of scores on cards supplied by AFL Barwon.

Times of starts and finishes of quarters; appearance times of teams; elapsed playing time of players ordered from the ground. The timekeeper must sign the cards and return them to the Ground Manager at the completion of the game.

Light system to be used for order off rule as outlined in AFL Barwon ByLaws.